
Usability Test Script

9th June 2019

Interview

Hello, thank you for participating in this testing session. As you may be aware, for the past few months I have been developing an application that would help alleviate anxiety for newly diagnosed diabetics. As of today, the focus of my application is to specifically relieve anxiety a new diabetic may have with food.

Utilizing the prototype on the screen before you, I will be giving you a series of tasks to complete. I would appreciate if you could be as vocal as possible during our session. All and any comments you may have on the app will help me better under the success or failure of the current prototype. There are no wrong answers. The focus of our session is to test the application, not you.

Before we begin, do you have any questions?

We will assume that you have already created an account. Please proceed to login to the app. Start by interacting with the app as you would for one for the first time. You can take a few minutes to just explore the application.

Questions

1. How did that process feel?
2. Imagine you're out with an acquaintance and you're feeling a little hungry. Your acquaintance reaches into their bag and pulls out a snack size ziploc of pretzels. They aren't sure of the exact amount in the bag and you don't want to over eat and cause your blood sugar to spike. Find the carb count on the pretzels.
3. You enjoy having a fruit smoothie for breakfast, but since you're diagnosis you've been worried about creating sugar bomb in the morning. You want to find out what are the lowest carb fruits you can enjoy.

4. It's after lunch and you're craving something sweet. You want to find out what types of snacks can indulge your sweet tooth.
5. On Fridays you like to make your favorite sesame chicken and rice. However, you've noticed that rice tends to spike your blood sugar and you want to find an alternative that can fill out your dinner.
6. How do you feel about the language used throughout the application on the home, education hub, and what can I eat pages?
7. How do the colors used in the prototype make you feel?
8. What are your thoughts on the layout?
9. Did you notice the feedback button on the home screen?
10. What types of features would you request be added to this app?
11. Was there information you were expecting to see, but did not find?
12. How frequently do you think you'd use an app like this?